Art   Year 1 Summer 2

Artist: Henry Moore
Animal Sculpture

Prior Learning:

- **Children will be familiar with using a variety of materials in Reception. They will have made Diva lamps in the autumn term using clay.**

Final Outcome: Animal sculpture using clay in the style of Henry Moore

Key Vocabulary	Objectives *taken from Progression Document*	Key Knowledge
sculptor model sculpture roll knead join attach texture **Unit Specific Vocabulary** **abstract**	**Exploring and Developing Ideas** - Record and explore ideas from first hand observations. - Talk about their ideas and make choices e.g. chosen shapes and sizes. - Develop their ideas – try things out, change their minds. - Explore the work of artists **Evaluating and Developing Work** - Review what they and others have done and say what they think and feel about it. - Identify what they might change in their current work or develop in future work. **3D / Sculpture** - Manipulate malleable materials in a variety of ways including rolling and kneading. - Explore sculpture with a range of malleable media.	Know some facts about Henry Moore: - He worked with different materials including stone, wood, plaster, bronze and lead. - He used sketchbooks to make studies of the things he saw. - His art is abstract (uses colours and shapes that don't look just like living things or actual objects). Children will know that sculpture is a 3D art form. Sculpture can be made by carving, modelling or placing materials together. Sculpture can be made out of different materials including stone, wood and clay.

	• Manipulate malleable materials for a purpose • Understand the safety and basic care of materials and tools. **Form** • Experiment with constructing and joining materials. • Use simple 2-D shapes to create a 3-D form. **Texture** • Change the surface of a malleable material **Drawing** • Investigate textures by describing and naming e.g. lines to represent wool for a sheep	